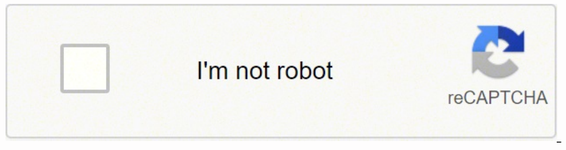

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This article needs to be updated. Please help update this article to reflect recent events or newly available information. (September 2018) This is a list of notable video game companies that have made games for either computers (like PC or Mac), video game consoles, handheld or mobile devices, and includes companies that currently exist as well as now-defunct companies. See the list of video games for other lists relating to video games, and defunct video game companies for a more specific list of companies that no longer exist. Many of the developers publish their own games. List of notable developers This list related to video games is incomplete; you can help by adding missing items. (September 2014) Legend Active independently Active as subsidiary Defunct and no longer active Developer City Administrative division Country Est. Notable games, series or franchises Notes The NineHertz Atlanta United States 2008 A leading game development company in India, USA. 0verflow Tokyo Japan 1997 School DaysSummer DaysCross Days Visual Novel brand (both developer and publisher) 11 bit studios Warsaw Masovian Voivodeship Poland 2010 Frostpunk Indie developer/publisher 1C Company Moscow Russia 1991 King's Bounty: Warriors of the North Game localization. The game development subsidiary, Snowball Studios [ru], was dissolved and former employees of the studios formed Snowbird Game Studios. 1-Up Studio Tokyo Japan 2000 Mother 3 Subsidiary of Nintendo. Formed by former employees of Square 2K Czech Brno Czech Republic 1997 MafiaMafia II Former subsidiary of 2K; previously known as Illusion Softworks; closed in 2017 after merged into Hangar 13 2K Novato California United States 2005 Developer/publisher/distributor/marketer; owned by Take-Two Interactive 343 Industries Redmond Washington United States 2009 Halo series Subsidiary of Microsoft Studios, took over development for the Halo franchise from Bungie 38 Studios Providence Rhode Island United States 2006 Kingdoms of Amalur: Reckoning Defunct in 2012; their assets were acquired by THQ Nordic 3D Realms Garland Texas United States 1987 Duke Nukem series Acquired by Embracer Group in 2021 42 Entertainment Pasadena California United States 1993 I Love Bees 4A Games KyivSliema UkraineMalta 20052014 Metro series They moved its headquarters from Ukraine to Malta; acquired by Embracer Group in 2020[1] 5th Cell Bellevue Washington United States 2003 Scribblenauts series 989 Studios Foster City California United States 1995 Twisted Metal III–4Jet Moto 2124 Division of Sony Computer Entertainment America Acclaim Entertainment Glen Cove New York United States 1987 Developer/Publisher; declared Bankruptcy August 2004 Acclaim Studios Austin Santa Clara California United States 1991 Turok seriesAll-Star Baseball seriesSouth Park series Acquired by Acclaim Entertainment in 1995 Accolade San Jose California United States 1984 HardBall! seriesStar Control seriesTest Drive II–III Former publisher and developer. Acquired by Atari, SA née Infogrames in 1999, name retired. Access Games Osaka Japan 2002 Deadly Premonition Subsidiary of Digital Media Lab [ja] Access Software Salt Lake City Utah United States 1982 Under a Killing MoonThe Pandora Directive Acquired by Microsoft ACE Team Santiago de Chile Chile 2007 Zeno Clash series Aces Game Studio Redmond Washington United States 1988 Microsoft Flight Simulator Acquired by Microsoft Acquire Chiyoda, Tokyo Japan 1994 Tenchu seriesWay of the Samurai seriesShinobido seriesAkiba seriesNo Heroes Allowed! seriesOctopath Traveler Developer/publisher; acquired by GungHo Online Entertainment Action Forms Kyiv Ukraine 1995 Carnivores series Their main employees moved to Tatem Games Active Gaming Media Osaka Japan 2006 Game localization, debugging/testing, international indie game distribution, publishing Activision Santa Monica California United States 1979 Call of Duty seriesMechWarrior 2 Also video game publisher; acquired several other developers; merged with Vivendi to form Activision Blizzard in 2008 Adventure Soft Birmingham England United Kingdom 1992 Simon the Sorcerer series The development company is now defunct but the publishing company, Adventure Soft Publishing, is still active. Akella Moscow Russia 1995 Age of Sail IIAge of Pirates seriesSea Dogs Defunct in 2012 Alfa System Kumamoto City Japan 1988 Tales of the World seriesOreshika series Acquired by Meteorise in 2021 AlphaDream Tokyo Japan 2000 Mario & Luigi series Defunct in 2019 Amazon Game Studios Seattle Washington United States 2012 New World Subsidiary of Amazon.com Animation Magic Gaithersburg Maryland United States 1991 Link: The Faces of Evil Zelda: The Wand of Gamelon Acquired by Davidson & Associates, a subsidiary of Cendant Software (latterly Vivendi Games), in 1997; closed in 2001 Amazon Game Studios, Orange County (formerly Double Helix Games) Irvine California United States 2007 Silent Hill: HomecomingKiller InstinctFront Mission Evolved acquired by Amazon and incorporated in Amazon Game Studios Ambrella Tokyo Japan 1996 Hey You, Pikachu!Pokémon Rumble series Acquired and merged by Creatures in 2020 Amusement Vision Tokyo Japan 2000 Super Monkey Ball seriesF-Zero GX Subsidiary of Sega Ancient Hino Japan 1990 Anino Manila Philippines 2001 Despicable Me: Minion Mania Ankama Games Roubaix France 2001 WakfuDofus Appy Entertainment Carlsbad California United States 2008 AQ Interactive Tokyo Japan 2005 Merged into Marvelous Entertainment in 2011 Aquria Kanagawa Japan 2002 Sword Art Online series Arc System Works Yokohama Japan 1988 Guilty Gear seriesBlazBlue seriesDragon Ball FighterZGranblue Fantasy Versus Developer/publisher Arcane Kids Los Angeles California United States 2010 Bubsy 3D: Bubsy Visits the James Turrell RetrospectiveSonic Dreams Collection Arcen Games Durham North Carolina United States 2009 AI War seriesA Valley Without Wind seriesBionic DuesThe Last FederationStarward Rogue Arkane Studios Lyon France 1999 Arx FatalisDeathloopDishonored seriesPrey Subsidiary of ZeniMax Media Arkedo Studio Paris France 2006 Hell Yeah! Wrath of the Dead Rabbit Defunct in 2013 ArenaNet Bellevue Washington United States 2000 Guild WarsGuild Wars 2 Subsidiary of NCSoft Arika Tokyo Japan 1995 Endless Ocean seriesStreet Fighter EX seriesTetris: The Grand Master seriesTetris 99Pac-Man 99 Art Co., Ltd Tokyo Japan 1995 Artech Digital Entertainment Ottawa Ontario Canada 1982 Monopoly Star WarsMonopoly (2000) Defunct in 2011 Artdink Tsukishima Japan 1986 A-Train seriesSword Art Online series ArtePiazza Tokyo Japan 1989 Artificial Studios Gainesville Florida United States 2001 Subsumed by Ignition Entertainment which was defunct in 2012 Artoon Yokohama Japan 1999 Yoshi's Island DS Subsidiary of AQ Interactive; defunct in 2010 Arzest Yokohama Japan 2010 Wii Play: MotionYoshi's New Island Formed by former employees of Artoon Ascaron Gütersloh Germany 1989 Sacred series Developer/publisher; closed in 2009 Asobo Studio Bordeaux France 2002 Kinect Rush: A Disney–Pixar AdventureMonopoly PlusA Plague Tale: InnocenceMicrosoft Flight Simulator (2020) Aspyr Austin Texas United States 1996 Game porting. Acquired by Embracer Group as a subsidiary of Saber Interactive in 2021. Atari Interactive (formerly Hasbro Interactive) Pawtucket Rhode Island United States 1995 Acquired by Infogrames in 2001 Atlus Tokyo Japan 1986 Megami Tensei franchise Shin Megami Tensei series Persona series Devil Summoner series Tokyo Mirage Sessions ♯FE Etrian Odyssey seriesTrauma Center seriesCatherine Developer/publisher; acquired by Sega in 2013 Atomic Planet Entertainment Middlesbrough England United Kingdom 2000 Taito Legends series Closed in 2009 Attic Entertainment Software Albstadt Germany 1990 Realms of Arkania: Blade of Destiny Developer/publisher; defunct in 2001 Audiogenic Essex England United Kingdom 1985 Brian Lara Cricket series Avalanche Studios Group Stockholm Sweden 2003 Just Cause seriestheHunter series Acquired by Nordisk Film in 2018 Aventurine SA Athens Greece 2002 Darkfall Babaroga Chicago Illinois United States 2001 Backflip Studios Boulder Colorado United States 2009 DragonVale Subsidiary of Hasbro; closed in 2019[2] Bandai Namco EntertainmentBandai Namco Studios Minato, Tokyo Japan 19552012 Pac-Man franchiseTekken franchise Tekken series Tekken Tag Tournament series Soul Calibur seriesTales seriesKatamari seriesKlonoa seriesAce Combat seriesThe Idolmaster seriesTaiko no Tatsujin seriesGod Eater seriesSuper Smash Bros. for Nintendo 3DS and Wii UPokkén TournamentMr. Driller seriesMojipittan seriesFamily Stadium seriesGo VacationCode VeinNew Pokémon Snap Bandai Namco Entertainment is a subsidiary of Bandai Namco Holdings; Bandai Namco Studios was split off from Bandai Namco Entertainment in 2012 Bauhaus Entertainment Tokyo Japan 2006 Division of Imagica DigitalScape [ja] B.B. Studio Tokyo Japan 1994 Digimon World seriesSuper Robot Wars series Formerly known as Banpre Kikaku and Banpresoft; Subsidiary of Bandai Namco Entertainment Beamdog Edmonton Alberta Canada 2009 Baldur's Gate: Siege of Dragonspear Acquired by Aspyr in 2022 Beenox Quebec City Quebec Canada 2000 Spider-Man game seriesCrash Team Racing Nitro-FueledGuitar Hero Smash HitsSkylanders: SuperChargers Acquired by Activision on May 25, 2005 Behaviour Interactive Montreal Quebec Canada 1992 Dead by Daylight Behaviour Santiago Santiago de Chile Chile 2002 Assault Heroes series Acquired by Vivendi Games in 2007 and then acquired by Behaviour Interactive in 2008; closed in 2017 Bethesda Game Studios Rockville Maryland United States 2001 The Elder Scrolls seriesFallout series In-house development team of Bethesda Softworks LLC which is a subsidiary of ZeniMax Media. Big Blue Bubble Ontario Canada 2004 My Singing Monsters franchise Acquired by Enad Global 7 in 2020.[3] Big Finish Games Salt Lake City Utah United States 2007 Tesla Effect: A Tex Murphy Adventure Big Huge Games Baltimore Maryland United States 2000 Rise of NationsKingdoms of Amalur: ReckoningDomiNations Acquired by Nexon in 2016 BioWare Edmonton Alberta Canada 1995 Baldur's Gate seriesMass Effect seriesDragon Age seriesNeverwinter NightsStar Wars: The Old RepublicAnthem Acquired by Electronic Arts in 2007 The Bitmap Brothers London England United Kingdom 1987 Xenon series Dissolved.[4][5] Their portfolio was acquired by Rebellion Developments in 2019.[6] Best Way Luhansk Ukraine 1991 Men of War series Bits Studios London England United Kingdom 1991 Spider-Man: Return of the Sinister Six Acquired by PlayWize in 2008 Bizarre Creations Liverpool England United Kingdom 1994 Project Gotham Racing seriesGeometry Wars series Acquired by Activision in 2007; defunct in 2011 Black Forest Games Offenburg Germany 2012 Giana Sisters: Twisted DreamsDestroy All Humans! (2020 remake) Acquired by THQ Nordic in 2017 Black Isle Studios Orange County California United States 1996 Fallout 2Planescape: TormentIcewind Dale Subsidiary of Interplay Entertainment; closed in 2003 Black Rock Studio Brighton England United Kingdom 1998 MotoGP 2ATV Offroad Fury 3 Defunct in 2011 Black Wing Foundation Dnipro Ukraine 2006 Stalin vs. MartiansSpeed Kills Blind Squirrel Games Irvine California United States 2010 BioShock: The CollectionSonic Colors: Ultimate Subsidiary of Blind Squirrel Entertainment Blitz Games Studios Leamington Spa England United Kingdom 1990 Karaoke Revolution Liquidated[7] Blizzard Entertainment Irvine California United States 1991 Diablo seriesStarCraft seriesWarcraft seriesHearthstoneHeroes of the StormOverwatch Developer/publisher; acquired by Vivendi and became part of Vivendi Games group in 1998; merged into Activision Blizzard in 2008 Bloober Team Kraków Lesser Poland Voivodeship Poland 2008 Layers of Fear series Bluepoint Games Austin Texas United States 2006 Shadow of the Colossus remakeDemon's Souls remake Acquired by Sony Interactive Entertainment in 2021 Blueside Seoul South Korea 2003 Kingdom Under Fire series Founded by former employees of Phantagram Blue Fang Games Waltham Massachusetts United States 1998 Zoo Tycoon series Shut down in 2011 Blue Tongue Entertainment Melbourne Victoria Australia 1995 Jurassic Park: Operation Genesisde BlobMarvel Super Hero Squad Shut down in 2011; subsidiary of THQ Bluehole Studio Seongnam South Korea 2007 TERA Subsidiary of Krafton Bohemia Interactive Prague Czech Republic 1999 Operation Flashpoint: Cold War CrisisArma seriesTake On HelicoptersCarrier Command: Gaea MissionDayZ Boss Fight Entertainment McKinney Texas United States 2013 Boss Key Productions Raleigh North Carolina United States 2014 LawBreakers Founded by Cliff Bleszinski and Arjan Brussee BreakAway Games Hunt Valley Maryland United States 1998 Brøderbund Eugene Oregon United States 1980 Prince of Persia series Closed in 1998 Budcat Creations Iowa City Iowa United States 2000 Madden NFL 2002 handheld version Acquired by Activision Blizzard in 2008; defunct in 2010 Bugbear Entertainment Helsinki Finland 2000 FlatOut seriesWreckfest Acquired by THQ Nordic in 2018 Bullfrog Productions Guildford England United Kingdom 1987 Theme ParkMagic CarpetSyndicateDungeon Keeper series Acquired by Electronic Arts in 1995 and closed in 2001 Bungie Bellevue Washington United States 1991 Halo seriesMarathonOniMythPathways into DarknessMinotaur: The Labyrinths of CreteOperation: Desert StormDestiny series Formerly a subsidiary of Microsoft Game Studios, acquired by Sony Interactive Entertainment in 2022 Camelot Software Planning Tokyo Japan 1990 Shining seriesMario Golf seriesMario Tennis seriesGolden Sun series Capcom Osaka Japan 1979 Mega Man franchise Mega Man series Mega Man X series Mega Man Legends series Mega Man Battle Network series Mega Man Zero series Mega Man ZX series Mega Man Star Force series Street Fighter franchiseResident Evil franchiseDevil May Cry franchiseMonster Hunter franchiseGhost 'n Goblins seriesStrider seriesFinal Fight seriesDino Crisis seriesDarkstalkers seriesAce Attorney franchiseOnimusha seriesSengoku BASARA seriesDragon's Dogma seriesViewtiful Joe seriesŌkami seriesDead Rising seriesMarvel vs. Capcom seriesBreath of Fire seriesBionic Commando Developer/publisher Capcom Vancouver Burnaby British Columbia Canada 2005 Dead Rising series Founded as Blue Castle Games; acquired by Capcom in 2010; closed on September 18, 2018 Carbine Studios Aliso Viejo California United States 2005 WildStar Subsidiary of NCSoft Cattle Call Tokyo Japan 1998 Metal Max seriesArc the Lad series Formed by former employees of Data East Cauldron Bratislava Slovakia 1996 Chaser Their assets were acquired by Bohemia Interactive[8] Cave Shinjuku, Tokyo Japan 1994 DoDonPachi Cavia Tokyo Japan 2000 Drakengard seriesNier CCP Games Reykjavík Iceland 1997 Eve Online Their Newcastle studio was acquired by Sumo Digital. CCP Games itself was acquired by Pearl Abyss. CD Projekt Red Warsaw Masovian Voivodeship Poland 2002 The Witcher seriesCyberpunk 2077 Game development studio of CD Projekt Certain Affinity Austin Texas United States 2006 Halo series Co-developed the Halo series Chair Entertainment Salt Lake City Utah United States 2005 UndertowShadow ComplexInfinity Blade series Subsidiary of Epic Games Chunsoft Shinjuku, Tokyo Japan 1984 Mystery Dungeon seriesDragon Quest I–V Merged with Spike to become Spike Chunsoft in 2012 Cing Fukuoka Japan 1999 Little King's Story Clap Hanz Yokohama Japan 1998 Everybody's Golf seriesEverybody's Tennis series Climax Entertainment Tokyo Japan 1990 Runabout series Climax Studios Portsmouth England United Kingdom 1988 Silent Hill: OriginsAssassin's Creed Chronicles series Acquired by Keywords Studios in 2021 Clover Studio Osaka Japan 2004 Viewtiful Joe seriesOkamiGod Hand Subsidiary of Capcom; became defunct in 2007. Coded Illusions Rotterdam Netherlands 2005 Codemasters Southam England United Kingdom 1985 F1 seriesColin McRae Rally seriesOperation Flashpoint seriesGrid series Brian Lara Cricket series Former subsidiary of Reliance Entertainment; acquired by Electronic Arts in 2021 Coffee Stain Studios Skövde Sweden 2010 Goat Simulator Satisfactory Acquired by THQ Nordic AB (latterly Embracer Group) in 2018 Cohort Studios Cardiff Wales United Kingdom 2006 Buzz! Junior series Coktel Vision Paris France 1985 Inca series Former publisher Colossal Order Tampere Finland 2009 Cities in MotionCities: Skylines Developer for Paradox Interactive Compile Heart Tokyo Japan 2006 Hyperdimension Neptunia franchiseMary Skelter seriesRecord of Agarest War Developer/publisher; subsidiary of Idea Factory Compulsion Games Montreal Quebec Canada 2009 ContrastWe Happy Few Acquired by Microsoft Studios in 2018 Com2uS Seoul South Korea 1998 Summoners War: Sky ArenaSkylanders Ring of Heroes Acquired by Gamevil in 2013 Core Design Derby England United Kingdom 1988 Tomb Raider series Subsidiary of Eidos Interactive; closed down in 2006 Crafts & Meister Osaka Japan 2004 Gundam Breaker series Crawfish Interactive Croydon England United Kingdom 1997 Defunct in 2002 Creat Studios Canton Massachusetts United States 1990 American Chopper 2: Full ThrottleTony Hawk's Motion Creative Assembly Horsham England United Kingdom 1987 Total War seriesAlien: Isolation Acquired by Sega in 2005 Creatures Tokyo Japan 1995 Pokémon Ranger seriesDetective Pikachu Criterion Games Guildford England United Kingdom 1993 Burnout series Subsidiary of Electronic Arts Croteam Zagreb Croatia 1993 Serious Sam seriesThe Talos Principle Acquired by Devolver Digital in 2020 Cryo Interactive Paris France 1992 DuneEgypt series Bankrupt in 2002 Culture Brain Excel Tokyo Japan 1980 Hiryū no Ken seriesSuper Chinese series Crea-Tech Tokyo Japan 1988 Metal Max series Cryptic Studios Los Gatos California United States 2000 City of HeroesChampions OnlineStar Trek Online Acquired by Atari, SA in 2008 and then acquired by Perfect World in 2011 and managed by Perfect World Entertainment, the North American subsidiary, which was acquired by Embracer Group in 2021 Crystal Dynamics Redwood City California United States 1992 Legacy Of Kain seriesTomb Raider series (second era) Acquired by Square Enix in 2009 Crytek Frankfurt Germany 1999 Far CryCrysis seriesRyse: Son of Rome Crytek UK Nottingham England United Kingdom 1999 TimeSplitters series Founded as Free Radical Design; acquired by Crytek in 2009; defunct in 2014 Cyan Worlds Mead Washington United States 1987 Myst series Cyanide Nanterre France 2000 Pro Cycling Manager series Acquired by Bigben Interactive (latterly Nacon) in 2018 CyberConnect2 Fukuoka Japan 1996 .hack franchise .hack series .hack//G.U. series Naruto: Ultimate Ninja seriesDragon Ball Z: Kakarot Cyberlore Studios (Blueline Simulations[9]) Northampton Massachusetts United States 1992 Majesty: The Fantasy Kingdom Sim Developer of computer games CyberStep Tokyo Japan 2000 GetAmpedCosmic BreakGetAmped2Onigiri Developer/publisher of global online games Cygames Tokyo Japan 2011 The Idolmaster Cinderella Girls seriesGranblue Fantasy seriesShadowversePrincess Connect! seriesDragalia Lost Subsidiary of CyberAgent Dambuster Studios Nottingham England United Kingdom 2014 Homefront: The RevolutionDead Island 2 Formed by former employees of Crytek UK; acquired by Koch Media in 2014 and managed by its Deep Silver division Danger Close Games Los Angeles California United States 1995 Medal of Honor series Subsidiary of Electronic Arts; defunct in 2013 Day 1 Studios Chicago Illinois United States 2001 Axis & Allies seriesMechAssault series Merged with WarGaming[10] Daybreak Game Company San Diego California United States 1997 EverQuest seriesPlanetSide seriesH1Z1 series Acquired by Enad Global 7 in 2020.[11] Deadline Games Copenhagen Denmark 1996 Total OverdoseWatchmen: The End Is NighFaith and a .45 Deck13 Frankfurt Germany 2001 Ankh seriesThe Surge series Acquired by Focus Home Interactive(currently Focus Entertainment) in 2020.[12] Deep Silver Volition Champaign Illinois United States 1996 Saints Row seriesRed Faction series Acquired by Koch Media in 2013 and managed by its Deep Silver division Demiurge Studios Cambridge Massachusetts United States 2002 acquired by Sega in 2015; became independent in 2020; acquired by Embracer Group in 2021 DeNA Tokyo Japan 1999 Final Fantasy Record KeeperPokémon MastersMario Kart Tour devCAT Studios (Nexon development 3rd division) Seoul South Korea 2001 MabinogiVindictus Division of Nexon Korea Dhruva Interactive Bangalore India 1997 Acquired by Starbreeze Studios in 2016 and then they were acquired by Rockstar Games and were merged into Rockstar India in 2019 Die Gute Fabrik Copenhagen Denmark 2006 Where is my Heart?JoustSportsfriends Digital Extremes London Ontario Canada 1993 Warframe Subsidiary of Leyou, which was acquired by Tencent in 2020; Founded by James Schmalz, co-creator of Unreal series. Digital Eclipse Emeryville California United States 1992 Spyro handheld series Division of Other Ocean Group[13] Digitalmindsoft Ulm Germany 2006 Men of War series Digital Reality Budapest Hungary 1991 Imperium Galactica series Defunct in 2013; their assets were acquired by Nordic Games[14] Dimps Osaka Japan 2000 Street Fighter IVCrash Boom Bang!Dragon Ball Z: Budokai seriesDragon Ball Xenoverse seriesSword Art Online: Fatal Bullet Disney Interactive Studios Glendale California United States 1988 Publisher and subsidiary of The Walt Disney Company; closed in 2016 Don Bluth Entertainment Dublin Ireland 1979 Dragon's Lair II–III Defunct in 1995 Dontnod Entertainment Paris France 2008 Life Is Strange seriesTell Me Why DotEmu Paris France 2007 Wonder Boy: The Dragon's Trap Streets of Rage 4 Acquired by Focus Home Interactive in 2021 Double Fine Productions San Francisco California United States 2000 PsychonautsBroken AgeGang Beasts Founded by former employees of LucasArts; acquired by Microsoft in 2019 Dynamix Eugene Oregon United States 1984 Red BaronFront Page Sports seriesBetrayal at KrondorTribes seriesMechWarrior Closed in 2001 Dovetail Games Chatham England United Kingdom 2008 Train Simulator franchise The Dovetail Group United States c. 1984 Early developer of music video games EA Black Box British Columbia Canada 1998 Skate seriesNHL Hitz series Subsidiary of Electronic Arts; closed in 2013 EA Digital Illusions CE (EA DICE) Stockholm Sweden 1992 Battlefield seriesMirror's Edge Acquired by Electronic Arts in 2004 EA Gothenburg Gothenburg Sweden 2011 Need for Speed Payback Subsidiary of Electronic Arts EA Phenomic Ingelheim am Rhein Germany 1997 SpellForce seriesBattleForgeLord of UltimaCommand and Conquer: Tiberium Alliances Acquired by Electronic Arts in 2006; shut down in 2013 EA Salt Lake Salt Lake City Utah United States 1992 Tiger Woods PGA Tour 2001–08Littlest Pet Shop seriesNerf N-Strike seriesMonopoly Streets Acquired by Electronic Arts in 2006; defunct in 2017 EA Tiburon Maitland Florida United States 1994 Madden NFL seriesNBA Live series (2013–)NFL Head Coach seriesNCAA Football seriesEA Sports NASCAR series Acquired by Electronic Arts in 1998 EA Vancouver (formerly Distinctive Software) Burnaby British Columbia Canada 1982 Test DriveSSX seriesNHL seriesNBA Live series (1994–2010) Acquired by Electronic Arts in 1991 Eat Sleep Play Salt Lake City Utah United States 2007 Twisted Metal series Defunct in 2017 Eko Software Paris France 1999 Acquired by Bigben Interactive (latterly Nacon) in 2018 Egosoft Würselen Germany 1988 X series Eden Games Lyon France 1998 Test Drive Unlimited series Former subsidiary of Atari SA; acquired by Engine Media Eighting Tokyo Japan 1993 Kururin seriesKamen Rider: Climax seriesKamen Rider: Battride War seriesMarvel vs. Capcom 3: Fate of Two Worlds Acquired by COLOPL Electronic Arts Redwood City California United States 1982 FIFA seriesNeed For Speed seriesApex Legends Developer/publisher/distributor Elemental Games Vladivostok Russia 1999 Space Rangers Defunct in 2015 Elite Systems Lichfield England United Kingdom 1984 Dragon's Lair: The Legend Engine Software Doetinchem Netherlands 1995 Also middleware developer Ensemble Studios Dallas Texas United States 1995 Age of Empires seriesAge of MythologyHalo Wars Former subsidiary of Microsoft Studios Epic Games Cary North Carolina United States 1991 Unreal seriesGears of War seriesShadow ComplexInfinity Blade seriesFortnite Developer, publisher, and distributor Epics Tokyo Japan 1987 PoPoLoCrois series Epicenter Studios Sherman Oaks California United States 2007 Real Heroes: Firefighter Epyx San Francisco California United States 1978 California Games seriesImpossible Mission seriesJumpman seriesPitstop seriesSummer Games series Developer/publisher, defunct 1993 ESA (formerly Softmax) Seoul South Korea 1994 TalesWeaver ESA left from game business. The former employees formed Studio 4Leaf and the studio was acquired by NextFloor [ko].[15] Étranges Libellules Lyon France 1994 Asterix & Obelix XXLThe Legend of Spyro: Dawn of the Dragon Eugen Systems Paris France 2000 Act of War seriesWargame seriesSteel Division series Eurocom Derby England United Kingdom 1988 GoldenEye 007Crash BashSpyro: A Hero's Tail Defunct in 2012 Evolution Studios Runcorn England United Kingdom 1999 World Rally Championship seriesMotorStorm series Division of SIE Worldwide Studios and subsidiary of Sony Computer Entertainment; defunct in 2016 Examu Tokyo Japan 2007 Arcana Heart series Their business operations were suspended in 2020 and their business was taken over by Team Arcana.[16] Eyedentity Games Seoul South Korea 2007 Dragon Nest Acquired by Shanda Games (currently Shengqu Games) in 2010 F4 Paris France 2002 Empire of Sports Facepunch Studios Walsall England United Kingdom 2009 Garry's Mod Rust FarSight Studios Big Bear Lake California United States 1989 The Pinball Arcade FASA Studio Redmond Washington United States 1994 MechCommander seriesMechWarrior 4 defunct in 2007 Fatshark Stockholm Sweden 2008 War of the RosesBionic Commando Rearmed 2Warhammer: Vermintide series Subsidiary of Tencent feelplus Tokyo Japan 1992 No More Heroes: Heroes' Paradise Merged into AQ Interactive Felistella Gifu Japan 2010 Summon Night 5 Firaxis Games Sparks Maryland United States 1996 Civilization series (part 3 and later)XCOM (Reboot) series Subsidiary of 2K; founded by former employees of MicroProse. Firefly Studios London England United Kingdom 1999 Stronghold series Acquired by Devolver Digital in 2021 Firesprite Liverpool England United Kingdom 2012 Formed by former employees of Studio Liverpool; acquired by Sony Interactive Entertainment in 2021 First Star Software Chappaqua New York United States 1982 Defunct in 2018. Their name and assets were acquired by BBG Entertainment Flagship Studios San Francisco California United States 2003 Hellgate:LondonMythos Closed down in 2008 Flight-Plan Gifu Japan 1989 Black/Matrix seriesSummon Night series Defunct in 2010 Flying Wild Hog Warsaw Poland 2009 Hard ResetShadow Warrior series Acquired by Embracer Group in 2020.[17] Focus Entertainment Paris France 1996 Cities XL series (2011 and later) Foundation 9 Entertainment Emeryville California United States 1992 Dissolved in 2016 Fox Digital Entertainment Los Angeles California United States 2002 Subsidiary of 20th Century Studios. The company still exists, but 20th Century Fox's video game business was rearranged to FoxNext. FoxNext Los Angeles California United States 2017 Marvel Strike Force Division of 20th Century Studios. The company still exists but their game development studios were acquired by Scopely in 2020.[18] Frictional Games Helsingborg Sweden 2001 Penumbra seriesAmnesia: The Dark DescentSOMA Frogwares Kyiv Ukraine 2000 Adventures of Sherlock Holmes series Frog City Software San Francisco California United States 1994 Imperialism seriesTropico 2: Pirate Cove Acquired by Take-Two Interactive in 2003 and closed in 2006 FromSoftware Tokyo Japan 1986 Armored Core series Souls series Demon's Souls Dark Souls series BloodborneSekiro: Shadows Die Twice Subsidiary of Kadokawa Corporation Frontier Developments Cambridge England United Kingdom 1994 Elite seriesThrillvilleLostWindsKinectimalsRollerCoaster Tycoon 3Planet Coaster Frozenbyte Helsinki Finland 2001 Shadowgrounds seriesTrine series FTL Games San Diego California United States 1982 Dungeon Master series Closed in 1982 Fun Labs Bucharest Romania 1999 MIB: Alien CrisisCabela's series Funcom Oslo Norway 1993 The Longest Journey seriesAnarchy OnlineAge of ConanThe Secret WorldConan Exiles Developer/publisher; acquired by Tencent in 2020[19] FuRyu Tokyo Japan 2007 Unchained Blades seriesBeyblade Burst seriesCardfight!! Vanguard series Futuremark Espoo Finland 1997 Shattered Horizon Their game development division was acquired by Rovio Entertainment. Futuremark itself was acquired by UL and was merged into them. Gaijin Entertainment Moscow Russia 2002 War ThunderIL-2 Sturmovik: Birds of Prey Game Arts Chiyoda, Tokyo Japan 1985 Thexder seriesLunar seriesGrandia series Acquired by GungHo Online Entertainment in 2005. Game Freak Setagaya-ku, Tokyo Japan 1989 Pokémon series GameHouse Seattle Washington United States 1998 Delicious series Casual game developer, publisher and portal; acquired by RealNetworks Gameloft Paris France 1999 Modern Combat: DominationOrder & Chaos OnlineAssassin's Creed (for mobile)Asphalt Subsidiary of Vivendi; developer/publisher of mobile games Gamevil Seoul South Korea 2000 Zenonia series Ganbarion Fukuoka Japan 1999 One Piece seriesJump Super Stars seriesWii Fit UDragon Ball Fusions Gearbox Software Plano Texas United States 1999 Brothers In Arms seriesBorderlands seriesHalf-Life: Opposing Force Acquired by Embracer Group in 2021. Geewa Prague Czech Republic 2005 Acquired by AppLovin in 2020 Genius Sonority Tokyo Japan 2002 Pokémon Colosseum seriesPokémon Trozei! seriesThe Denpa Men series Genki Shinjuku, Tokyo Japan 1990 Shutokou Battle series Subsidiary of Daikoku Denki [ja] Glu Mobile San Francisco California United States 2001 Deer Hunter series Developer and publisher of mobile games; acquired by Electronic Arts in 2021 Gogii Games Moncton New Brunswick Canada 2006 Developer/publisher Good-Feel Kobe Japan 2005 Kirby's Epic YarnYoshi's Woolly WorldYoshi's Crafted World Founded by former employees of Konami Granzella Nonoichi Japan 2011 Disaster Report 4 Plus Founded by former Irem employees Grasshopper Manufacture Chiyoda, Tokyo Japan 1998 The Silver CaseFlower, Sun, and Rainkiller7No More Heroes seriesShadows of the DamnedLollipop ChainsawKiller Is DeadLet It Die Founded by Suda51; acquired by GungHo Online Entertainment in 2013 Gravity Seoul South Korea 2000 Ragnarok Online Acquired by GungHo Online Entertainment Gray Matter Interactive Los Angeles California United States 1993 Call of Duty: United Offensive Acquired by Activision in 2002; merged into Treyarch in 2005 Gremlin Interactive Sheffield England United Kingdom 1984 Monopoly (1997)Zool seriesPremier Manager series Taken over by Infogrames in 1999 studio closed in 2003 Grezzo Shibuya, Tokyo Japan 2006 The Legend of Zelda: Ocarina of Time 3DThe Legend of Zelda: Majora's Mask 3DThe Legend of Zelda: Tri Force HeroesEver OasisThe Legend of Zelda: Link's Awakening (2019 Remake) Second-party developer of Nintendo Grin Stockholm Sweden 1997 Bionic Commando RearmedBionic Commando (2009) Defunct in 2009 Grinding Gear Games Auckland New Zealand 2006 Path of Exile Acquired by Tencent Griptonite Games Kirkland Washington United States 1994 Marvel Super Hero Squad: Comic Combat Acquired by Glu Mobile GSC Game World Kyiv Ukraine 1995 Cossacks series, S.T.A.L.K.E.R series Defunct in 2011, reopened in 2014 Guerrilla Cambridge Cambridge England United Kingdom 1997 (as SCE Cambridge Studio), 2013 MediEvil series Branch of Guerrilla Games and division of SIE Worldwide Studios; closed in 2017 Guerrilla Games Amsterdam Netherlands 2000 Killzone seriesHorizon Zero Dawn Division of SIE Worldwide Studios since 2004 Gunfire Games Austin Texas United States 2014 Darksiders IIIRemnant: From the Ashes Formed by former employees of Vigil Games; acquired by THQ Nordic in 2019 GungHo Online Entertainment Chiyoda, Tokyo Japan 1998 Puzzle & Dragons series Developer/publisher Gust Nagano Japan 1993 Atelier seriesFairy Tail Became a division of Koei Tecmo Games in 2014 Haemimont Games Sofia Bulgaria 1997 Tropico 3–5 HAL Laboratory Chiyoda, Tokyo Japan 1980 Kirby series Earthbound/Mother seriesPokémon Snap Developer closely associated with Nintendo Halfbrick Brisbane Queensland Australia 2001 Fruit Ninja seriesJetpack Joyride Mobile game developer/publisher Hanaho Cerritos California United States 1992 h.a.n.d. Sapporo Japan 1993 Aikatsu! seriesKingdom Hearts 358/2 DaysDisney Magical World series Hangar 13 Novato California United States 2014 Mafia III Subsidiary of 2K Harebrained Schemes Seattle Washington United States 2011 Shadowrun ReturnsShadowrun: DragonfallShadowrun: Hong Kong Acquired by Paradox Interactive in 2018 Harmonix Music Systems Cambridge Massachusetts United States 1995 Guitar Hero I–IIRock Band seriesDance Central series Former subsidiary of Viacom; acquired by Epic Games in 2021 Hazelight Studios Stockholm Sweden 2014 It Takes Two Headstrong Games London England United Kingdom 2000 Battalion Wars seriesArt Academy series Subsidiary of Kuju Entertainment; defunct in 2017 Heartbeat Tokyo Japan 1992 Dragon Quest VI–VII Heavy Iron Studios Manhattan Beach California United States 1999 SpongeBob's Truth or SquareUFC Personal TrainerFamily Guy: Back to the Multiverse Acquired by Keywords Studios in 2020. HB Studios Lunenburg Nova Scotia Canada 2000 PGA Tour 2K series Acquired by 2K in 2021 HeroCraft Kaliningrad Russia 2001 Warhammer 40,000: Space Wolf HexaDrive Osaka Japan 2007 Rez HDŌkami HDSuper Bomberman R High Impact Games Burbank California United States 2003 Ratchet & Clank: Size MattersSecret Agent ClankJak and Daxter: The Lost Frontier Founded by former employees of Insomniac Games & Naughty Dog High Moon Studios San Diego California United States 2005 Transformers: War for Cybertron seriesDeadpool Subsidiary of Activision High Voltage Software Hoffman Estates Illinois United States 1993 The Conduit series Acquired by Keywords Studios in 2020. Hothead Games Vancouver British Columbia Canada 2006 DeathSpankSwarm Founded by former employees of Radical Entertainment Housemarque Helsinki Finland 1995 Super StardustReturnal Acquired by Sony Interactive Entertainment as a subsidiary of PlayStation Studios in 2021 Hudson Soft Tokyo Japan 1973 Bomberman seriesAdventure Island seriesFar East of Eden seriesMomotaro Dentetsu seriesMario Party series Developer/publisher; acquired and dissolved by Konami Human Entertainment Tokyo Japan 1983 Fire Pro Wrestling seriesFormation Soccer seriesTwilight Syndrome series Human Head Studios Madison Wisconsin United States 1997 RunePrey Humongous Entertainment Bothell Washington United States 1992 Fatty Bear's Birthday SurprisePutt-Putt seriesFreddi Fish seriesPajama Sam seriesSpy Fox seriesBackyard Sports series Former subsidiary of Infogrames; closed in 2006; their assets and brand were acquired by Tommo and relaunched in 2013 Hyperion Entertainment Brussels Belgium 1999 Ice-Pick Lodge Moscow Russia 2002 Pathologic series id Software Mesquite Texas United States 1991 Wolfenstein seriesDoom seriesQuake series Acquired by ZeniMax Media on June 24, 2009 Idea Factory Shibuya, Tokyo Japan 1994 Amnesia series Developer/publisher Idol Minds Westminster Colorado United States 1997 Cool Boarders 3–4PainNeopets: Darkest FaerieRally Cross Imageepoch Tokyo Japan 2005 Luminous Arc seriesFate/Extra series Defunct in 2016 Image & Form Gothenburg Sweden 1997 SteamWorld series Subsidiary of Thunderful; merged into Thunderful Development in 2020. Imagineer Tokyo Japan 1986 Shape Boxing series Infinity Ward Woodland Hills California United States 2002 Call of Duty series Acquired by Activision in 2003. Infocom Cambridge Massachusetts United States 1979 Zork seriesPlanetfall seriesThe Hitchhiker's Guide to the GalaxyLeather Goddesses of Phobos Acquired by Activision in 1986; closed in 1989. Incognito Entertainment Salt Lake City Utah United States 1999 Twisted Metal seriesWarhawk (2007) Formed by former employees of SingleTrac; subsidiary of SCE Worldwide Studios; defunct in 2009 Incredible Technologies Arlington Heights Illinois United States 1985 Golden Tee Golf Defunct in 2016; arcade game designer, arcade game manufacturer indieszero Musashino Japan 1997 Cooking Guide: Can't Decide What to Eat? Innerloop Studios Oslo Norway 1996 Project I.G.I. series Defunct in 2003 Insomniac Games Burbank California United States 1994 Spyro the Dragon seriesRatchet & Clank seriesResistance seriesSunset OverdriveSpider-Man (2018) Acquired by Sony Interactive Entertainment in 2019 as a division of SIE Worldwide Studios. Intelligent Systems Tokyo Japan 1986 Fire Emblem franchiseAdvance Wars seriesPaper Mario seriesPuzzle League series Developer closely associated with Nintendo Interplay Entertainment Beverly Hills California United States 1983 Earthworm Jim seriesClayFighter seriesWastelandFallout seriesThe Bard's Tale series Developer/publisher Introversion Software London England United Kingdom 2002 DarwiniaDEFCON inXile Entertainment Newport Beach California United States 2002 Wasteland 2The Bard's Tale IV: Barrows Deep Founded by one of Interplay Entertainment founders; acquired by Microsoft Studios in 2018 IO Interactive Copenhagen Denmark 1998 Hitman seriesKane & Lynch series Subsidiary of Square Enix until 2017 when they dropped IO, they then became independent Ion Storm Dallas Texas United States 1996 DaikatanaAnachronox Shut down in 2001; subsidiary of Eidos Interactive Ion Storm Austin Austin Texas United States 1997 Deus ExThief: Deadly Shadows Shut down in 2005; subsidiary of Eidos Interactive Irem Hakusan Japan 1974 R-Type seriesDisaster Report 1–3 Subsidiary of Eizo Iron Galaxy Studios Chicago Illinois United States 2008 DivekickBorderlands 2 (PSVita) Iron Lore Entertainment Maynard Massachusetts United States 2000 Titan Quest seriesWarhammer 40,000: Dawn of War – Soulstorm Defunct in 2008 Irrational Games Quincy Massachusetts United States 1996 System Shock 2Freedom Force seriesBioShock series Subsidiary of 2K; defunct in 2017. Their main employees moved to Ghost Story Games. Ivory Tower Lyon France 2007 The Crew series Subsidiary of Ubisoft;[20] founded by former employees of Eden Games Jackbox Games Chicago Illinois United States 1989 The Jackbox Party Pack series Jadestone Group Stockholm Sweden 2000 Acquired by WMS Industries in 2012 and merged into Williams Interactive; Online game developer, mobile game developer Jagex Cambridge England United Kingdom 2001 RuneScape Subsidiary of The Carlyle Group; online game developer Jaleco Tokyo Japan 1974 Idol Janshi Suchie-Pai series Acquired by Game Yarou in 2009 and defunct in 2014 Jam City Los Angeles California United States 2007 Harry Potter: Hogwarts Mystery Subsidiary of Netmarble;[21] mobile game developer Javaground Irvine Massachusetts United States 2001 God of War: Betrayal Mobile game developer Jupiter Kyoto Japan 1996 Picross seriesPokémon Pinball series JV Games Las Vegas Nevada United States 1999 Kairosoft Tokyo Japan 1996 Game Dev Story Kalypso Media Worms Germany 2006 Tropico series Developer/publisher Kaos Studios New York City New York United States 2006 Frontlines: Fuel of WarHomefront Subsidiary of THQ Keen Software House Prague Czech Republic 2010 Space Engineers Kesmai Charlottesville Virginia United States 1981 Island of Kesmai Subsidiary of Electronic Arts; closed in 2001 Kiloo Games Aarhus Denmark 2000 Subway SurfersFrisbee Forever Mobile game developer King Stockholm Sweden 2003 Candy Crush series Subsidiary of Activision Blizzard; Mobile game developer Klei Entertainment Vancouver British Columbia Canada 2005 Shank seriesDon't Starve Acquired by Tencent in 2021.[22] Koei Tecmo Games (formerly Koei) Ashikaga Japan 1978 Warriors franchise Dynasty Warriors series Samurai Warriors series Warriors Orochi series Trilogy of Histories franchise Nobunaga's Ambition series Romance of the Three Kingdoms series Genghis Khan series Ninja Gaiden seriesDead or Alive franchiseNioh seriesHaruka seriesFire Emblem: Three Houses Developer/publisher; subsidiary of Koei Tecmo Holdings KOG Studios Seoul South Korea 2000 Elsword Kojima Productions Tokyo Japan 2005 Death Stranding Konami Tokyo MidtownMinato Japan 1969 Gradius seriesContra seriesMetal Gear seriesCastlevania seriesPro Evolution Soccer seriesSilent Hill seriesTwinBee seriesBemani seriesPower Pros seriesProfessional Baseball Spirits seriesMystical Ninja seriesTokimeki Memorial seriesLovePlus seriesSuikoden seriesBombergirl seriesMomotaro Dentetsu: Showa, Heisei, Reiwa Mo Teiban! Developer/publisher Kongzhong Beijing China 2002 Krome Studios Brisbane Queensland Australia 1999 The Legend of Spyro series Defunct Krome Studios Melbourne Melbourne Victoria Australia 1988 Horace series Defunct Kuju Entertainment Shalford England United Kingdom 1998 Microsoft Train Simulator Subsidiary of Catalis SE Kunos Simulazioni Rome Italy 2005 Assetto Corsa series Subsidiary of Digital Bros Kush Games Camarillo California United States 1998 Kuma Reality Games New York City New York United States 2003 Kylotonn Paris France 2002 WRC 5–V-Rally 4 Acquired by Bigben Interactive (latterly Nacon) in 2018[23] Larian Studios Oudenaarde Belgium 1996 Divinity seriesBaldur's Gate III Left Field Productions Ventura California United States 1994 Excitebike 64 closed in 2011 Legacy Interactive Los Angeles California United States 1998 Emergency Room series Legend Entertainment Chantilly Virginia United States 1989 Spellcasting seriesSuperhero League of HobokenThe Wheel of TimeUnreal II Closed in 2004. Legendo Entertainment Gothenburg Sweden 2004 Developer/publisher Level-5 Fukuoka Japan 1998 Dark Cloud seriesRogue GalaxyProfessor Layton seriesInazuma Eleven seriesNi no Kuni seriesYo-Kai Watch franchiseFantasy Life seriesThe Snack WorldDragon Quest VIII–IX Developer/publisher and founded by Akihiro Hino Lift London London England United Kingdom 2012 videogame developer for Microsoft Hololens Subsidiary by Microsoft Studios in 2018 Limbic Entertainment Langen Germany 2002 Might & Magic X: LegacyMight & Magic Heroes VIITropico 6 Lionhead Studios Guildford England United Kingdom 1997 Black & White seriesFable series Closed by Microsoft Studios in 2016 Liquid Entertainment Pasadena California United States 1999 Battle Realms Dissolved in 2018[24] Little Green Men Games Zagreb Croatia 2006 Starpoint Gemini LK Avalon Świlcza, Rzeszów Poland 1989 Hans KlossSchizm: Mysterious Journey Llamasoft Reading England United Kingdom 1982 Linden Lab San Francisco California United States 1999 Second Life Locomotive Games Santa Clara California United States 1997 Jet Moto 3 Defunct in 2008 Looking Glass Studios Cambridge Massachusetts United States 1990 Ultima Underworld seriesSystem Shock seriesThief series Love-de-Lic Tokyo Japan 1995 Moon: Remix RPG Adventure Formed by former employees of Square LucasArts San Francisco California United States 1982 Maniac MansionSam & Max Hit the RoadDay of the TentacleMonkey Island seriesThe DigFull ThrottleGrim FandangoStar Wars: The Force Unleashed seriesStar Wars: Battlefront series Publisher and former developer; closed as developer of April 3, 2013 by Disney Luma Arcade Johannesburg South Africa 2006 Division of Luma Animation Luxoflux Santa Monica California United States 1998 True Crime series Acquired by Activision in 2002; defunct in 2010 MachineGames Uppsala Sweden 2009 Wolfenstein series Founded by former employees of Starbreeze Studios; acquired by ZeniMax Media in 2010. Magenta Software Liverpool England United Kingdom 1994 Buzz! Junior series MAGES. Shibuya, Tokyo Japan 2005 Science Adventure franchise Steins;Gate series Robotics;Notes series Chaos;Child series Acquired by COLOPL in 2020.[25] Former subsidiary of Dwango. Majesco Entertainment Edison New Jersey United States 1986 Defunct December 8, 2016 Marvelous Shibuya, Tokyo Japan 1997 Senran Kagura seriesSoul Sacrifice series Story of Seasons franchise Rune Factory series Fate/Extella seriesKandagawa Jet GirlsDaemon X MachinaSuper Monkey Ball: Banana Splitz Developer/publisher Massive Entertainment Malmö Sweden 1997 Ground ControlWorld In ConflictTom Clancy's The Division series Founded in 1997; acquired by Vivendi Universal Games in 2002 and then acquired by Ubisoft in 2008 Masthead Studios Sofia Bulgaria 2005 Earthrise Matrix Software Tokyo Japan 1994 Omega Labyrinth seriesBrigandine: The Legend of Runersia Maxis Emeryville California United States 1987 The Sims seriesSimCity series Became a subsidiary of Electronic Arts in 1997 Mean Hamster Software Deer Park Washington United States 1985 Media Molecule Guildford England United Kingdom 2006 LittleBigPlanet seriesTereaway Founded by former employees of Lionhead Studios; division of SIE Worldwide Studios since 2010 Media.Vision Tokyo Japan 1993 Wild Arms seriesChaos Rings seriesDigimon Story: Cyber SleuthSummon Night 6 Mediatonic London England United Kingdom 2005 Robot Unicorn AttackFable Fortune Subsidiary of Tonic Games Group, which was acquired by Epic Games in 2021 MegaZebra Munich Germany 2009 Mercury Steam Madrid Spain 2002 Castlevania: Lords of Shadow series Metroid: Samus Returns Metroid Dread Metropolis Software Warsaw Poland 1992 TeenagentGorky 17Infernal Studio was bought by CD Projekt in 2008 and closed in 2009. MicroProse Software Hunt Valley Maryland United States 1982 Silent ServiceGunshipPirates!Railroad TycoonCivilization series Microsoft Casual Games Redmond Washington United States 2013 SolitaireMahjongMinesweeperWordament Subsidiary by Microsoft Studios Midway Games Chicago Illinois United States 1988 Mortal Kombat seriesNFL Blitz series As of 2012[update], Midway is a corporation existing under Delaware law subject to a Chapter 11 bankruptcy liquidation plan Midway Studios – Newcastle Gateshead England United Kingdom 1996 Test Drive 4–6 Defunct in 2009 Might and Delight Stockholm Sweden 2010 Shelter series Formed by former employees of Grin miHoYo Shanghai China 2012 Guns GirlHonkai Impact 3rdGenshin Impact Developer and publisher; founded by Cai Haoyu, Liu Wei, and Luo Yuhao, three former students from Shanghai Jiao Tong University Milestone Suginami, Tokyo Japan 2003 Chaos Field series Milestone srl Milan Italy 1996 Superbike seriesMotoGP seriesWRC 1–4MXGP seriesRide series Acquired by Koch Media in 2019 Mimimi Games Munich Germany 2011 Desperados III Mistwalker Tokyo Japan 2004 Blue Dragon Mitchell Corporation Tokyo Japan 1960 PolariumPuzz Loop series MLB Advanced Media New York City New York United States 2000 R.B.I. Baseball 18 Mode 7 Games Brighton East Sussex United Kingdom 2005 Frozen Synapse seriesTokyo 42 The company still exists, but they exited the game development business in 2019. Mojang AB Stockholm Sweden 2009 MinecraftScrollsCobalt Former Indie developer and publisher; acquired by Microsoft on September 15, 2014 Monolith Productions Kirkland Washington United States 1994 F.E.A.R. seriesMiddle-earth: Shadow of Mordor Middle-earth: Shadow of War Acquired by Warner Bros. Interactive Entertainment in 2004 Monolith Soft Tokyo Japan 1999 Xenosaga seriesXenoblade Chronicles seriesProject X Zone series Founded by Tetsuya Takahashi and former subsidiary of Namco; acquired by Nintendo as a first-party developer and subsidiary in 2007 Monster Games Northfield Minnesota United States 1996 NASCAR Heat seriesExcite TruckPilotwings Resort Monte Cristo Paris France 1995 City Life seriesCities XL Defunct in 2010 Moonton Shanghai China 2015 Mobile Legends: Bang Bang Acquired by Bytedance in 2021 Moon Studios Vienna Austria 2010 Ori series Motion Twin Bordeaux France 2001 Dead Cells MTO Yokohama Japan 1996 GT Advance series Mythic Entertainment Fairfax Virginia United States 1995 Dark Age of Camelot Acquired by Electronic Arts in 2006 and closed in 2014 Nadeo Paris France 2000 TrackMania Acquired by Ubisoft in 2009 Namco Tales Studio Tokyo Japan 1986 Tales series Originally it was division or subsidiary of Telenet Japan but it became a jointly-owned company of Namco and Telenet Japan Nanobit Zagreb Croatia 2008 Acquired by Stillfront Group in 2020 NAPS team Messina Italy 1993 Gekido series NAPS team is the oldest Italian development studio Natsume Shinjuku, Tokyo Japan 1987 Harvest Moon seriesMetabots seriesTony Hawk's Pro Skater (GBC version) NaturalMotion London England United Kingdom 2001 Backbreaker series Acquired by Zynga Naughty Dog Santa Monica California United States 1986 Crash Bandicoot 1–3Crash Team RacingJak and Daxter seriesUncharted seriesThe Last of Us series Division of SIE Worldwide Studios since 2001 NCSoft Seoul South Korea 1997 AionLineage seriesBlade & Soul Online game developer/publisher NDcube Tokyo Japan 2000 Wii Party seriesMario Party seriesClubhouse Games: 51 Worldwide Classics Subsidiary of Nintendo NDOORS Corporation Seoul South Korea 1999 Atlantica Online Developer/publisher; subsidiary of Nexon; merged into Nexon Red in 2017[26] Neko Entertainment Montreuil-sous-Bois France 1998 CocotoThe Mysterious Cities of Gold: Secret PathsKung Fu RabbitPuddle Developer/publisher; defunct in 2017 Nerve Software Richardson Texas United States 1999 NetDevil Louisville Colorado United States 1997 LEGO Universe NetDragon Websoft Fuzhou China 1999 Disney Fantasy Online NetEase Guangzhou China 1997 Fantasy Westward JourneyCyber HunterIdentity VRules of SurvivalMarvel DuelMarvel Super WarRevelation Online Developer, publisher, and online services company NetherRealm Studios Chicago Illinois United States 2010 Mortal Kombat seriesInjustice: Gods Among Us Injustice 2 Successor to Midway Games; Subsidiary of Warner Bros. Interactive Entertainment Neverland Tokyo Japan 1993 Rune Factory series Neversoft Woodland Hills California United States 1994 Guitar Hero III–MetallicaTony Hawk series Tony Hawk's Pro Skater 1–4 Tony Hawk's Underground series Gun Acquired by Activision in 1999; merged into Infinity Ward in 2014 Nevosoft St. Petersburg Russia 2002 New World Computing Agoura Hills California United States 1984 Might and Magic franchise Heroes of Might and Magic series New World Interactive Denver Colorado United States 2010 Insurgency Acquired by Embracer Group in 2020[1] NexonNexon Korea TokyoSeoul JapanSouth Korea 20021994 MapleStoryMabinogiVindictusAtlantica Online Online video game developer, publisher and distributor; moved its headquarters from Korea to Japan. Next Level Games Vancouver British Columbia Canada 2002 Super Mario StrikersLuigi's Mansion: Dark MoonLuigi's Mansion 3Spider-Man: Friend or Foe Acquired by Nintendo in 2021.[27] Niantic San Francisco California United States 2010 IngressPokémon Go Nibris Kraków Poland 2000 Nicalis Santa Ana California United States 2007 VVVVVVCave StoryNightSky1001 SpikesThe Binding of Isaac: RebirthCrystal Crisis Indie developer/publisher Night School Studio Glendale California United States 2014 OxenfreeAfterparty Acquired by Netflix in 2021 Nihon Falcom Tokyo Japan 1981 Ys seriesDragon Slayer series The Legend of Heroes franchise Xanadu series The Legend of Heroes: Trails of Cold Steel series Zwei!!Zwei: The Ilvard InsurrectionBrandishVantage MasterGurumin: A Monstrous Adventure Developer/publisher Nikita Online St. Petersburg Russia 1991 Nimble Giant Entertainment Buenos Aires Argentina 2002 Regnum OnlineMaster of Orion: Conquer the Stars Acquired by Embracer Group in 2020.[17] Ninjabee Orem Utah United States 2005 Division of Wahoo Studios Ninja Theory Cambridge England United Kingdom 2000 Heavenly SwordEnslaved: Odyssey to the WestDmC: Devil May CryHellblade: Senua's Sacrifice Former Indie developer and publisher; acquired by Microsoft Studios in 2018 Nintendo Kyoto Japan 1889 Super Mario franchiseThe Legend of Zelda franchisePokémon franchiseFire Emblem franchiseSplatoon seriesMetroid franchiseKid Icarus seriesPikmin seriesXenoblade Chronicles seriesAnimal Crossing seriesF-Zero seriesStar Fox seriesKirby franchiseMother seriesSuper Smash Bros. seriesTomodachi seriesBrain Age seriesBig Brain Academy seriesNintendogs seriesWave Race seriesFamicom Detective Club seriesExcitebikePilotwings First-party developer/publisher/console manufacturer Nintendo Software Technology Redmond Washington United States 1998 Bionic Commando: Elite ForcesWave Race: Blue Storm Subsidiary of Nintendo of America Nippon Ichi Software Kakamigahara Japan 1991 Rhapsody: A Musical AdventureLa Pucelle: TacticsDisgaea seriesPhantom BraveGrimGrimoireHotaru no Nikki Developer/publisher Nival St. Petersburg Russia 1996 Etherlords seriesBlitzkrieg seriesHeroes of Might and Magic V Nordeus Belgrade Serbia 2009 Top Eleven Football Manager Developer/publisher; acquired by Take-Two Interactive in 2021 NovaLogic Agoura Hills California United States 1985 Delta Force seriesJoint Operations series Their assets were acquired by THQ Nordic Novarama Barcelona Spain 2003 Invizimals series Now Production Osaka Japan 1986 Mario Super SluggersSonic Riders Nude Maker Tokyo Japan 2002 Steel Battalion seriesInfinite SpaceNightCry Formed by former employees of Human Entertainment NuFX Hoffman Estates Illinois United States 1990 Merged into EA Chicago in 2004 n-Space Orlando Florida United States 1994 Heroes of RuinPort for various video games, include Call of Duty series Obsidian Entertainment Irvine California United States 2004 Fallout New VegasNeverwinter Nights 2Dungeon Siege IIISouth Park: The Stick of TruthPillars of EternityThe Outer Worlds Acquired by Microsoft Studios in 2018 Oddworld Inhabitants San Luis Obispo California United States 1994 Oddworld series Omega Force Ashikaga Japan 1997 Warriors franchise Dynasty Warriors series Dynasty Warriors: Gundam series Samurai Warriors series Warriors Orochi series One Piece: Pirate Warriors series Hyrule Warriors Fire Emblem Warriors Dragon Quest Heroes seriesDragon Quest Builders 2Persona 5 Strikers Division of Koei Tecmo Games Origin Systems Austin Texas United States 1983 Ultima seriesUltima OnlineWing Commander series Acquired by Electronic Arts in 1992 and closed in 2004 OtherSide Entertainment Boston Massachusetts United States 2013 Underworld AscendantSystem Shock 3 Founded by one of Looking Glass Studios founders. Outfit7 Ljubljana Slovenia 2010 Talking Tom and Friends franchise Acquired by Zhejiang Jinke Entertainment Culture Co., Ltd. in 2017 Outrage Entertainment Ann Arbor Michigan United States 1996 Descent 3 Closed in 2004 Out of the Park Developments Hollern-Twielenfleth Germany 1999 Out of the Park Baseball series Acquired by Com2uS in 2020 Overkill Software Stockholm Sweden 2009 Payday series Founded by Grin founders; acquired by Starbreeze Studios in 2012 Oxygen Studios Croydon England United Kingdom 2006 King of Clubs Page 44 Studios San Francisco California United States 1998 FreekstyleHigh School Musical 3: Senior Year DanceMadden NFL 11 iOSuDraw PictionaryWorld of Goo iOS Subsidiary of Zynga; closed in 2011. Pangea Software Austin Texas United States 1987 Paradigm Entertainment Farmers Branch Texas United States 1997 F-1 World Grand Prix seriesPilotwings 64 Acquired by Infogrames Entertainment SA in 2000; acquired by THQ in 2006; closed in 2008 People Can Fly Warsaw Poland 2002 BulletstormPainkiller Planetarium Seoul South Korea 2018 Nine Chronicles Project Sora Tokyo Japan 2009 Kid Icarus: Uprising Subsidiary of Nintendo; became defunct in 2012 Purple Lamp Studios Vienna Austria 2018 SpongeBob SquarePants: Battle for Bikini Bottom – Rehydrated Acquired by Embracer Group in 2020.[17] Papaya Studio Irvine California United States 1999 Project Soul Tokyo Japan 1996 Soul series Division of Bandai Namco Studios Panther Games Pty Ltd Canberra Australia 1985 Fire-BrigadeCommand Ops: Battles from the Bulge Paradox Development Studio Stockholm Sweden 1995 Europa Universalis seriesHearts of Iron seriesCrusader Kings series In-house development studio and subsidiary of Paradox Interactive Parallax Software Ann Arbor Michigan United States 1993 Descent series Split into Volition and Outrage Entertainment Pandemic Studios Los Angeles California United States 1998 Star Wars: BattlefrontDestroy All Humans! seriesFull Spectrum WarriorMercenaries: Playground of DestructionThe Saboteur Acquired by Electronic Arts in 2007 and closed in 2009. Pendulo Studios Madrid Spain 1993 Hollywood Monsters seriesRunaway seriesYesterday series Penguin Software Geneva Illinois United States 1978 Transylvania series Perfect World Beijing China 2004 Perfect World series Developer/publisher Petroglyph Las Vegas Nevada United States 2003 Star Wars: Empire at WarUniverse at War: Earth AssaultGrey GooCommand & Conquer Remastered Collection Phantagram Seoul South Korea 1994 Kingdom Under Fire series Acquired by Blueside in 2010[28] Pipeworks Studios Eugene Oregon United States 1999 Godzilla: Destroy All Monsters MeleeDeadliest WarriorZumba Fitness Subsidiary of Sumo Group Piranha Bytes Essen Germany 1997 Gothic 1–3Risen seriesELEX Acquired by THQ Nordic in 2019 Piranha Games Vancouver British Columbia Canada 2000 MechWarrior 5MechWarrior OnlineBass Pro Shops: The StrikeDie Hard: Nakatomi Plaza Acquired by Enad Global 7 in 2020.[3] Pi Studios Houston Texas United States 2002 Bomberman Live: Battlefest Pivotal Games Bath England United Kingdom 2000 Conflict seriesThe Great Escape Pixel Federation Bratislava Slovakia 2007 Galactic Junk League Developer/Publisher Playdom San Francisco California United States 2009 Facebook, Myspace game developer Subsidiary of The Walt Disney Company; closed in 2016 Playfish London England United Kingdom 2007 The Sims Social Facebook, Myspace game developer Acquired by Electronic Arts; closed in 2013 PlayFirst San Francisco California United States 2004 Acquired by Glu Mobile in 2014; Casual game developer, publisher and portal Playground Games Royal Leamington Spa England United Kingdom 2009 Forza Horizon seriesFable (2020) Acquired by Microsoft Studios in 2018 PlatinumGames Osaka Japan 2006 MadWorldBayonetta seriesVanquishAnarchy ReignsMetal Gear Rising: RevengeanceThe Wonderful 101Star Fox ZeroNier: AutomataAstral Chain Successor to Clover Studio, and founded by Shinji Mikami, Atsushi Inaba, and Hideki Kamiya. Polyphony Digital Tokyo Japan 1998 Gran Turismo seriesTourist Trophy Division of SIE Worldwide Studios PopCap Games Seattle Washington United States 2000 Bejeweled seriesPlants vs. Zombies seriesPeggle seriesZuma Casual game developer, publisher and portal; subsidiary of Electronic Arts since 2011 PopTop Software Fenton Missouri United States 1993 TropicoRailroad Tycoon series Acquired by Take-Two Interactive in 2000 and merged into Firaxis Games in 2006 Press Play Copenhagen Denmark 2006 Max & the Magic MarkerMax: The Curse of Brotherhood Former subsidiary of Microsoft Studios; defunct in March 2016 Psyonix San Diego California United States 2001 Rocket LeagueXCOM: Enemy Unknown Acquired by Epic Games in 2019 PUBG Studios Seongnam South Korea 2009 DevilianPlayerUnknown's Battlegrounds Acquired by Bluehole (currently Krafton) in 2015 Punch Entertainment Hanoi Vietnam 2005 Subsidiary of Evolable Asia [ja]; Casual games, social games developer Pyro Mobile Madrid Spain 1996 Commandos series Subsidiary of Zed Group; their assets were acquired by Kalypso Media[29] Q Entertainment Tokyo Japan 2003 Lumines series Acquired by Sanyo Kasei Seisakusho in 2013 and the parent company was defunct in 2018. Q-Games Nakagyō-ku Japan 2001 Star Fox CommandPixelJunk seriesThe Tomorrow Children Quantic Dream Paris France 1997 FahrenheitHeavy RainBeyond: Two SoulsDetroit: Become Human Quest Corporation Tokyo Japan 1988 Ogre Battle series The game development division was acquired by Square in 2002 Radical Entertainment Vancouver Canada 1991 Prototype seriesMario Is Missing!Crash Tag Team RacingCrash of the Titans Acquired by Vivendi Games in 2005; dissolved in 2013[30] Rage Games Liverpool England United Kingdom 1992 Incoming series Defunct in 2003 Rainbow Studios Phoenix Arizona United States 1996 MX vs. ATV series Acquired by THQ, later closed by THQ, but re-instated in 2013 by Nordic Games (later known as THQ Nordic) Rare Twycross England United Kingdom 1985 Battletoads seriesDonkey Kong Country seriesKiller Instinct seriesBanjo-Kazooie seriesDonkey Kong 64GoldenEye 007Conker's Bad Fur DayPerfect Dark seriesSea of Thieves Successor to Ultimate Play the Game; second-party developer for Nintendo; turned; Acquired by Microsoft Studios in 2002 as a first-party developer Raven Software Middleton Wisconsin United States 1990 HereticHexenSingularityCall of Duty seriesStar Wars Jedi Knight II: Jedi OutcastSoldier of Fortune II: Double HelixMarvel: Ultimate Alliance Acquired by Activision in 1997 RDI Video Systems Carlsbad California United States 1982 Dragon's Lair Defunct in 1985 Ready at Dawn Irvine California United States 2003 DaxterThe Order: 1886DeformersLone Echo Formed by former members of Naughty Dog and Blizzard Entertainment. Acquired by Facebook in 2020.[31] Red Entertainment Tokyo Japan 1976 (as the Red Company), 2000 (as Red Entertainment) Sakura Wars seriesGungrave series Developer/publisher; acquired by Oizumi Corporation [ja] in 2014 Reality Pump Studios Kraków Poland 1995 Two Worlds series Division of TopWare Interactive Realtime Associates Los Angeles California United States 1986 Realtime Worlds Dundee Scotland United Kingdom 2002 Crackdown Closed in 2010 Rebellion Developments Oxford England United Kingdom 1992 Aliens vs. Predator seriesSniper Elite series Rebellion Warwick Leamington Spa England United Kingdom 2013 SkySaga: Infinite Isles Formed by former employees of Blitz Games Studios; acquired by Rebellion Developments in 2018 RedLynx Helsinki Finland 2000 Trials series Subsidiary of Ubisoft Red Thread Games Oslo Norway 2012 Dreamfall Chapters: The Longest Journey Founded by former employees of Funcom Red Storm Entertainment Cary North Carolina United States 1996 Tom Clancy's Ghost ReconTom Clancy's Rainbow Six Acquired by Ubisoft in 2000 RedTribe (Tribalant) Melbourne Victoria Australia 2003 Reflexive Entertainment Lake Forest California United States 1997 Airport Mania series Subsidiary of Amazon.com Relic Entertainment Vancouver British Columbia Canada 1997 Company of Heroes seriesWarhammer 40000: Dawn of War seriesHomeworld series Acquired by Sega in 2013 Remedy Entertainment Espoo Finland 1995 Max Payne seriesAlan Wake seriesControl Respawn Entertainment Sherman Oaks, Los Angeles California United States 2010 TitanfallApex LegendsStar Wars Jedi: Fallen Order Acquired by Electronic Arts in 2017. Reto-Moto Copenhagen Denmark 2008 Heroes & Generals Retro Studios Austin Texas United States 1998 Metroid Prime seriesDonkey Kong Country series First-party developer and subsidiary of Nintendo Revolution Software York England United Kingdom 1990 Broken Sword seriesBeneath a Steel Sky Riot Games Santa Monica California United States 2006 League of Legends Legends of Runeterra Valorant Acquired by Tencent in 2011 Rising Star Games Luton England United Kingdom 2004 Acquired by Thunderful in 2018 Robomodo Chicago Illinois United States 2008 Tony Hawk's Pro Skater HDTony Hawk's Pro Skater 5 Defunct in 2016 Robot Entertainment Plano Texas United States 2009 Orcs Must Die! seriesHero Academy seriesAge of Empires Online Rockstar GamesRockstar IndiaRockstar LeedsRockstar LincolnRockstar LondonRockstar New EnglandRockstar NorthRockstar San DiegoRockstar Toronto New York CityBangaloreLeedsLincolnLondonBallardvaleEdinburghCarlsbadOakville New YorkKarnatakaEnglandScotlandMassachusettsCaliforniaOntario United StatesIndiaUnited KingdomCanada 199820162004200220052008200220021999 Grand Theft Auto franchiseManhunt seriesMidnight Club seriesRed Dead seriesBully Developer/publisher; owned by Take-Two Interactive Rockstar Dundee Dundee Scotland United Kingdom 2008 Crackdown 2 Acquired by Take-Two Interactive in 2020 Rocksteady Studios London England United Kingdom 2005 Batman: Arkham seriesSuicide Squad: Kill the Justice League Subsidiary of Warner Bros. Interactive Entertainment Robinson Technologies Hiroshima Japan 1989 Dink Smallwood Rovio Entertainment Espoo Finland 2003 Angry Birds franchise Publisher, developer and distributor Runic Games Seattle Washington United States 2008 Torchlight Subsidiary of Perfect World; closed in 2017 Running with Scissors Tucson Arizona United States 1997 Postal series Saber Interactive Millburn New Jersey United States 2001 World War Z Acquired by Embracer Group in 2020.[32] Sand Grain Studios Bucharest Romania 2002 Cabela's Big Game Hunter: 2004 Season Dissolved in 2009[33] Sandlot Tokyo Japan 2001 Robot Alchemic DriveEarth Defense Force seriesZangeki no Reginleiv Formed by former employees of Human Entertainment Sanzaru Games Foster City California United States 2006 Sly Cooper: Thieves in TimeSonic Boom: Shattered CrystalSonic Boom: Fire & Ice Acquired by Facebook in 2020.[34] Sir-Tech Ogdensburg New York United StatesCanada 1979 Wizardry seriesJagged Alliance series Schell Games Pittsburgh Pennsylvania United States 2002 I Expect You To Die Developer and publisher SCS Software Prague Czech Republic 1997 18 Wheels of Steel seriesEuro Truck Simulator series Sega Ota, Tokyo,San Francisco California Japan,United States 1960 Sonic the Hedgehog franchiseGolden Axe seriesStreets of Rage seriesThe House of the Dead seriesSuper Monkey Ball seriesPuyo Puyo seriesJet Set Radio seriesPhantasy Star seriesSakura Wars seriesYakuza franchiseValkyria Chronicles seriesMushiking seriesHatsune Miku: Project DIVA series Third-party (Formerly first-party) developer, publisher, and former console manufacturer; subsidiary of Sega Sammy Holdings SEGA AM R&D Division 1 (Sega AM1) Tokyo Japan 1984 World Club Champion Football series Division of Sega SEGA AM R&D Division 2 (Sega AM2) Ota Japan 1985 Virtua Fighter seriesShenmue seriesBorder Break series Division of Sega, founded by Yu Suzuki Sega AM3 Tokyo Japan 1991 Crazy Taxi seriesVirtua Tennis series Division of Sega Sega CS Research and Development No. 2 (Sonic Team) Tokyo Japan 1996 Sonic The Hedgehog franchisePuyo Puyo seriesProject Sakura Wars Division of Sega Sega Sports R&D Tokyo Japan 1994 Panzer Dragoon seriesJet Set Radio seriesLet's Make a Soccer Team! seriesMario & Sonic at the Olympic Games series Division of Sega Sensible Software Cambridge England United Kingdom 1986 Sensible Soccer seriesCannon Fodder seriesMega Lo ManiaWizballWizkidMicroprose SoccerShoot-'Em-Up Construction KitParallaxSensible Golf Developer, studio closed and company acquired by Codemasters in 1999 Bend Studio Bend Oregon United States 1993 (Founded as Blank, Berlyn and Co., later Eidetic) Syphon Filter seriesDays Gone Founded by Blank, Berlyn and Co. and Eidetic, acquired by Sony Interactive Entertainment as a part of SIE Worldwide Studios in 2000. San Mateo Studio (formerly Foster City Studio) San Mateo California United States 1998 Division of SIE Worldwide Studios; relocated from Foster City to San Mateo Japan Studio Tokyo Japan 1993 Ape Escape seriesIcoShadow of the ColossusSiren seriesPatapon seriesLoco Roco seriesGravity Rush seriesKnack seriesThe Last Guardian Division of SIE Worldwide Studios London Studio London England United Kingdom 2002 SingStar series Division of SIE Worldwide Studios San Diego Studio San Diego California United States 2001 MLB: The Show series Division of SIE Worldwide Studios Santa Monica Studio Los Angeles California United States 1999 God of War series Division of SIE Worldwide Studios Studio Liverpool Liverpool England United Kingdom 1984 Wipeout

seriesFormula One seriesColony Wars series Former Division of SIE Worldwide Studios; shut down by Sony on August 22, 2012 Shaba Games San Francisco California United States 1997 Tony Hawk's Underground 2: RemixSpider-Man: Web of Shadows Acquired by Activision in 2002; defunct in 2009 SIE Worldwide Studios Tokyo, Fukuoka, Santa Monica, Los Angeles, San Diego, Bend, Amsterdam, London, Guildford, Cambridge California, Washington, Oregon, England Japan, United States, Netherlands, United Kingdom 2005 A group of first-party development studios and subsidiaries owned by Sony Interactive Entertainment SingleTrac Salt Lake City Utah United States 1994 Twisted Metal 1–2Jet Moto 1–2Warhawk (1995) Defunct in 2000 Shengqu Games Shanghai China 1999 Acquired by Zhejiang Century Huatong in 2017 Sherman3D Petaling Jaya Malaysia 2003 Alpha Kimori Shin'en Multimedia Munich Germany 1999 Fast Racing League series Sierra Entertainment Oakhurst California United States 1979 Mystery HouseKing's Quest seriesSpace Quest seriesPolice Quest seriesLeisure Suit Larry seriesQuest for Glory seriesGabriel Knight series Subsidiary of Activision; internal development ceased in 1999; closed in 2004 Silicon Knights St. Catharines Ontario Canada 1992 Blood Omen: Legacy of KainEternal Darkness: Sanity's RequiemToo Human Closed in 2014 Silicon Studio Tokyo Japan 2000 Bravely Default series They still develop game middlewares but their game contents division was sold to CREEK & RIVER.[35] Simtex Austin Texas United States 1988 Master of Orion seriesMaster of Magic Closed in 1997 skip Ltd. Tokyo Japan 2000 bit Generations seriesChibi-Robo! series Formed by former employees of Love-de-Lic Slant Six Games Vancouver British Columbia Canada 2005 SOCOM U.S. Navy SEALs seriesResident Evil: Operation Raccoon City Defunct in 2013 Sledgehammer Games Foster City California United States 2009 Call of Duty: Advanced Warfareco-developer of Call of Duty: Modern Warfare 3 Subsidiary of Activision Snail Suzhou China 2000 Voyage Century Online Snapshot Games Sofia Bulgaria 2013 Chaos Reborn Acquired by Embracer Group in 2020.[17] Slightly Mad Studios London England United Kingdom 2008 Project CARS series Acquired by Codemasters in 2019[36] Slipgate Ironworks Aars Denmark 2017 Rad Rodgers Formed by former employees of Interceptor Entertainment; acquired by Embracer Group in 2021 Slitherine Software Epsom England United Kingdom 2000 Horrible Histories: Ruthless Romans Smilegate Seoul South Korea 2002 CrossFire series SNK Osaka Japan 2001 Fatal Fury seriesThe King of Fighters seriesMetal Slug seriesSamurai Showdown seriesThe Last Blade seriesWorld Heroes series Acquired by 37Games in 2015; game hardware and software developer/publisher/manufacture Sobee Studios Istanbul Turkey 2000 I Can FootballSüpercan Merged into TTNET; closed in 2013 Snowblind Studios Seattle Washington United States 1997 Top Gear OverdriveChampions of Norrath Subsidiary of Warner Bros. Interactive Entertainment; defunct in 2012 Software 2000 Eutin Germany 1987 Pizza Tycoon series Closed in 2002 Sony Interactive Entertainment Tokyo (SIE, Inc.) San Mateo (SIE, LLC) Japan (SIE, Inc.) California (SIE, LLC) United States 1994 Various titles First-party developer, publisher and console manufacturer Sora Ltd. Tokyo Japan 2005 Kid Icarus: UprisingSuper Smash Bros. for Nintendo 3DS and Wii USuper Smash Bros. Ultimate Spellbound Entertainment Offenburg Germany 1994 Desperados seriesArcania: Gothic 4 Closed in 2012 Spiders Paris France 2008 The TechnomancerGreedFall Acquired by Bigben Interactive (latterly Nacon) in 2019[37] Spike Tokyo Japan 1991 Dragon Ball Z: Budokai Tenkaichi series Merged with Chunsoft to become Spike Chunsoft in 2012 Spike Chunsoft Tokyo Japan 2012 Zero Escape seriesDanganronpa franchiseAI: The Somnium FilesMystery Dungeon franchise Pokémon Mystery Dungeon series Jump Force The result of a merger between Spike and Chunsoft and is owned by Dwango Spil Games Hilversum Netherlands 2001 Web game developer/publisher. Acquired by Azerion.[38][39] Splash Damage London England United Kingdom 2001 Enemy Territory: Quake WarsBrinkDirty Bomb Acquired by Leyou in 2016 and then Leyou was acquired by Tencent in 2020 Sports Interactive London England United Kingdom 1994 Championship Manager seriesFootball Manager seriesEastside Hockey Manager series Acquired by Sega in 2006 Sproing Interactive Media Vienna Austria 2001 Cursed Mountain Defunct in 2017; their assets were acquired by Purple Lamp Studios Square Enix Shinjuku, Tokyo Japan 1975 Final Fantasy franchiseMana seriesSaGa seriesChrono TriggerBrave Fencer MusashiStar Ocean franchiseValkyrie Profile seriesKingdom Hearts franchiseDragon Quest franchiseDrakengard series Nier series Bravely Default seriesOctopath TravelerFront Mission series Developer/publisher; previously known as Square Co. and Enix Squad Mexico City Mexico 2009 Kerbal Space Program series Stainless Games Newport England United Kingdom 1993 Magic: The Gathering – Duels of the Planeswalkers series Stainless Steel Studios Cambridge Massachusetts United States 1998 Empire Earth Closed in 2005 Starbreeze Studios Uppsala Sweden 1998 EnclaveRiddickSyndicateBrothers: A Tale of Two Sons Stardock Plymouth Michigan United States 1991 Galactic Civilizations series Developer/publisher Sting Entertainment Tokyo Japan 1989 Baroque seriesDungeon Travelers series Strategic Simulations Sunnyvale California United States 1979 Gold Box seriesPanzer General series Closed in 1994 Stoic Studio Austin Texas United States 2011 The Banner Saga series Founded by former employees of BioWare Strawdog Studios Derby England United Kingdom 2003 Geon series Straylight Studios Dunedin New Zealand 2004 Closed in 2009 Streamline Studios Kuala Lumpur Malaysia 2001 Success Tokyo Japan 1978 Cotton series Sucker Punch Productions Bellevue Washington United States 1997 Rocket: Robot on WheelsSly Cooper seriesInfamous seriesGhost of Tsushima Division of SIE Worldwide Studios since 2011 Sumo Digital Sheffield England United Kingdom 2003 LittleBigPlanet 3Crackdown 3 Subsidiary of Sumo Group Sunsoft Kōnan Aichi Japan 1978 Blaster Master Developer and publisher. Division of Sun Corporation. Supercell Helsinki Finland 2010 Clash of ClansHay DayBoom BeachClash Royale Subsidiary of Tencent Supermassive Games Guildford England United Kingdom 2008 Until Dawn Supergiant Games San Francisco California United States 2009 Hades SuperVillain Studios Orange County California United States 2004 Order Up! acquired by Nicalis in 2017 Survios Los Angeles California United States 2013 Studio Wildcard Kirkland Washington United States 2014 Ark: Survival Evolved Swordfish Studios Birmingham England United Kingdom 2002 Brian Lara International Cricket 2005 Acquired by Vivendi Games in 2005 and then acquired by Codemasters in 2008; defunct in 2010 Swingin' Ape Studios Aliso Viejo California United States 2000 Metal Arms: Glitch in the System Acquired by Blizzard Entertainment StormRegion Budapest Hungary 2001 S.W.I.N.E.Codename: Panzers series Acquired by 10tacle Studios AG in 2007 and then defunct in 2008 Sunstorm Interactive Indianapolis Indiana United States 1995 Deer Hunter series Defunct in 2003 Syn Sophia Tokyo Japan 1995 WCW/nWo RevengeSimCity DS seriesStyle Savvy seriesPretty Series franchise Pretty Rhythm series PriPara series Pri Chan series SystemSoft Beta Tokyo Japan 1999 Daisenryaku series Subsidiary of Nippon Ichi Software, successor of SystemSoft Alpha[40] Taito Shinjuku, Tokyo Japan 1953 Space InvadersBubble Bobble series Developer/publisher; acquired by Square Enix Tango Gameworks Minato, Tokyo Japan 2010 The Evil Within seriesGhostwire: Tokyo Acquired by ZeniMax Media in 2010, and founded by Shinji Mikami. Tag Games Dundee Scotland United Kingdom 2006 TaleWorlds Entertainment Ankara Turkey 2005 Mount & Blade series Tamsoft Asakusa Japan 1992 OneeChanbara seriesSenran Kagura seriesCaptain Tsubasa: Rise of New Champions T&E Soft Aichi Japan 1982 Hydlide series Merged into Spike Chunsoft in 2013 Tantrumedia Wirral England United Kingdom 2003 Tantalus Media Melbourne Victoria Australia 1994 mostly acquired by Keywords Studios in 2021 Tarsier Studios Malmö Sweden 2004 Little Nightmares Acquired by Embracer Group in 2019.[41] Tate Multimedia Warsaw Poland 2002 Urban Trial Freestyle Team17 Ossett England United Kingdom 1990 Alien Breed seriesWorms seriesThe Escapists seriesOvercooked series Team Bondi Sydney New South Wales Australia 2003 L.A. Noire Closed in 2011 Team Ico Tokyo Japan 1997 IcoShadow of the Colossus Division of Japan Studio; Their staffs moved to genDESIGN [ja] Team Ninja Tokyo Japan 1995 Ninja Gaiden seriesDead or Alive franchiseNioh seriesMarvel Ultimate Alliance 3 Division of Koei Tecmo Games; formerly a division of Tecmo Techland Ostrów Wielkopolski Poland 1991 Chrome seriesCall of Juarez seriesDead Island seriesDying Light Developer/publisher Tecmo Tokyo Japan 1967 Ninja Gaiden seriesDead or Alive franchiseMonster Rancher seriesGallop Racer seriesFatal Frame series Tecmo and Koei co-founded Koei Tecmo Holdings in 2009 and Tecmo was merged into Koei Tecmo Games in 2010 Telltale Games San Rafael California United States 2004 Sam & Max episodic seriesThe Walking Dead seriesThe Wolf Among UsTales from the BorderlandsGame of ThronesMinecraft: Story Mode Founded by former employees of LucasArts, defunct in 2018; their assets were acquired by LCG Entertainment Tencent Shenzhen China 1998 Developer, publisher, online services company Tencent Games Shenzhen China 2003 Ring of Elysium Division of Tencent Interactive Entertainment Tequila Works Madrid Spain 2009 Deadlight Terminal Reality Lewisville Texas United States 1994 Monster Truck Madness series Closed in 2013 Tetris Online Honolulu Hawaii United States 2006 Tetris Friends Closed in 2019 Teyon Kraków Poland 2006 Heavy Fire series Thatgamecompany Santa Monica California United States 2006 JourneySky The Chinese Room Brighton England United Kingdom 2007 Amnesia: A Machine For Pigs Subsidiary of Sumo Digital The Coalition Vancouver Canada 2010 Gears of War series Subsidiary of Microsoft Studios The Farm 51 Gliwice Poland 2005 Get Even The Initiative Santa Monica California United States 2018 Subsidiary of Microsoft Studios THQ Agoura Hills California United States 1989 Developer/publisher; defunct in 2013; their assets were acquired by Nordic Games, 505 Games, or Gearbox Software[42] THQ Nordic Vienna Austria 2011 SpellForce 3 Developer/publisher; subsidiary of Embracer Group Three Fields Entertainment Petersfield England United Kingdom 2014 Danger Zone seriesDangerous Driving series Founded by the founders of Criterion Games Three Rings Design San Francisco California United States 2001 Doctor Who: Worlds in Time TimeGate Studios Sugar Land Texas United States 1998 Kohan seriesSection 8 series TiMi Studios Shenzhen China 2008 Call of Duty: MobilePokémon Unite Subsidiary of Tencent Games Toaplan Tokyo Japan 1984 Snow Bros. Developer of arcade games; went bankrupt and closed in 1994 ToeJam & Earl Productions San Francisco California United States 1989 (as Johnson Voorsanger Productions) ToeJam & Earl series Founded by Mark Voorsanger and Greg Johnson; became defunct in 2003 Tokyo RPG Factory Tokyo Japan 2014 I Am SetsunaLost SphearOninaki Subsidiary of Square Enix TopWare Interactive Karlsruhe Germany 1995 Publisher (developing in Reality Pump Studios division) Torpex Games Bellevue Washington United States 2005 Schizoid Torus Games Bayswater Victoria Australia 1994 Scooby-Doo! First FrightsScooby-Doo! and the Spooky SwampShrek Smash n' Crash RacingMonster Jam Tose Kyoto Japan 1979 The Legendary Starfy seriesDragon Quest Monsters seriesSlime seriesWorld of Final Fantasy Toys for Bob Novato California United States 1989 Skylanders seriesCrash Bandicoot 4Spyro Reignited Trilogy Subsidiary of Activision Trapdoor Montreal Quebec Canada 2010 Warp Transmission Games Melbourne Victoria Australia 1996 Heroes of the PacificHeroes Over Europe Closed in 2009 Traveller's Tales Knutsford England United Kingdom 1990 Lego seriesCrash Bandicoot: The Wrath of Cortex Subsidiary of TT Games Treyarch Santa Monica California United States 1996 Call of Duty seriesSpider-Man (2002) Acquired by Activision in 2001. Treasure Tokyo Japan 1992 Gunstar HeroesDynamite HeaddyGuardian HeroesAlien SoldierBangai-OIkarugaSin and PunishmentSin & Punishment: Star SuccessorGaist Crusher tri-Ace Tokyo Japan 1995 Star Ocean franchiseValkyrie Profile series Acquired by Nepro Japan (currently NJ Holdings [ja]) in 2015 tri-Crescendo Tokyo Japan 1999 Digimon World Re:Digitize series Trion Worlds Redwood City California United States 2006 Rift Defunct in 2018; their assets were acquired by Gamigo [de][43] Tripwire Interactive Roswell Georgia United States 2005 Killing Floor seriesRed Orchestra: Ostfront 41-45 Triumph Studios Delft Netherlands 1997 Age of Wonders seriesOverlord series Acquired by Paradox Interactive Turn 10 Studios Redmond Washington United States 2001 Forza Motorsport series Subsidiary of Microsoft Studios Turtle Rock Studios Lake Forest California United States 2002 Left 4 Dead seriesEvolve Acquired by Tencent in 2021 Two Point Studios Surrey England United Kingdom 2016 Two Point Hospital Formed by former employees of Lionhead Studios; acquired by Sega in 2019 Two Tribes Amersfoort Netherlands 2000 Toki Tori Typhoon Games (HK) Hong Kong SAR China 2001 Subsidiary of Typhoon Entertainment (Asia) Ubisoft Montreuil-sous-Bois France 1986 Rayman seriesAssassin's Creed seriesJust Dance seriesPrince of Persia seriesFar Cry seriesZombiUTom Clancy's Ghost Recon seriesTom Clancy's Rainbow Six seriesTom Clancy's Splinter Cell seriesBeyond Good & Evil series Developer/publisher Ubisoft Blue Byte Düsseldorf Germany 1988 Battle Isle seriesThe Settlers seriesAnno series Acquired by Ubisoft Ubisoft Leamington Leamington Spa England United Kingdom 2002 DJ Hero seriesGuitar Hero Live Acquired by Activision in 2008 and acquired by Ubisoft in 2017 Ubisoft Reflections Newcastle upon Tyne England United Kingdom 1984 Driver seriesDestruction Derby series Acquired by Ubisoft UEP Systems Tokyo Japan 1985 Cool Boarders series Defunct in 2001 Ultimate Play the Game Ashby-de-la-Zouch England United Kingdom 1982 JetpacLunar JetmanAtic AtacSabreman seriesAlien 8 Predecessor to Rare; Defunct in 1988 Undead Labs Seattle Washington United States 2009 State of Decay series Acquired by Microsoft Studios in 2018 Underground Development Foster City California United States 1994 Guitar Hero: Van Halen Acquired by Activision in 2002; dissolved in 2010 United Front Games Vancouver British Columbia Canada 2006 ModNation RacersSleeping DogsLittleBigPlanet Karting Defunct in 2016 United Game Artists Tokyo Japan 1996 Space Channel 5 seriesRez Subsidiary of Sega Universomo Tampere Finland 2002 Defunct in 2010 Unknown Worlds Entertainment San Francisco California United States 2001 Natural Selection seriesSubnautica series Acquired by Krafton in 2021 Valhalla Game Studios Tokyo Japan 2008 Devil's ThirdMomotaro Dentetsu 2017 Acquired by Wake Up Interactive in 2017 and merged into Wake Up Interactive by Tencent, its new parent company, in 2021 Valve Kirkland Washington United States 1996 Half-Life seriesPortal seriesLeft 4 Dead seriesTeam Fortress 2Dota 2Counter-Strike series Developer, publisher and distributor Vanillaware Chūō-ku, Osaka Japan 2002 Odin SphereGrimGrimoireMuramasa: The Demon BladeDragon's Crown13 Sentinels: Aegis Rim Vanpool Tokyo Japan 1999 Tingle seriesSuper Kirby ClashKirby Fighters 2 Formed by former employees of Love-de-Lic Venan Entertainment Cromwell Connecticut United States 2002 Ninjatown Their assets were acquired by Megaspace Industries. Vic Tokai Shizuoka Japan 1984 Developer and publisher. Branch of Tokai Communications. Vicarious Visions Albany (Menands) New York United States 1990 Guitar Hero series (Wii and DS version)Tony Hawk series Tony Hawk's Pro Skater 2–4 (GBA version) Tony Hawk's Underground series (GBA version) Tony Hawk's Pro Skater 1 + 2 Skylanders: SuperChargersCrash Bandicoot series Crash Bandicoot handheld series Crash Nitro Kart Crash Purple and Spyro Orange Crash Bandicoot N. Sane Trilogy Marvel: Ultimate Alliance 2 Acquired by Activision in 2004; merged into Blizzard Entertainment in 2021.[44] Vigil Games Austin Texas United States 2005 Darksiders series Subsidiary of THQ; defunct in 2013 Virtual Heroes Raleigh North Carolina United States 2004 Moonbase Alpha Virtuos Singapore 2004 Monster Jam: Path of DestructionGhost Recon Predator Visceral Games Redwood City California United States 1998 Dead Space series Formerly known as EA Redwood Shores, former in-house development studio and subsidiary of Electronic Arts, closed in 2017. Visual Concepts Novato California United States 1988 NFL 2KNBA 2K seriesMLB 2K seriesNHL 2K seriesWWE 2K20 Subsidiary of 2K Vostok Games Kyiv Ukraine 2012 Survarium Vostok Games was founded in March 2012 by former employees of GSC Game World, following that firm's closing VoxelStorm Manchester England United Kingdom 2012 AdvertCity Wahoo Studios Orem Utah United States 2001 Warhorse Studios Prague Czech Republic 2011 Kingdom Come: Deliverance Acquired by Koch Media in 2019 Wargaming NicosiaMinsk CyprusBelarus 1998 World of TanksWorld of Warplanes Developer/publisher Wargaming Saint Petersburg Saint Petersburg Russia 1991 World of Warships Subsidiary of Wargaming Wargaming Seattle Redmond Washington United States 1998 Supreme Commander Subsidiary of Wargaming Warner Bros. Interactive Entertainment Chicago Illinois United States 1988 Batman: Arkham seriesLego seriesF.E.A.R. seriesMortal Kombat series Division of Warner Bros. Entertainment which is a subsidiary of WarnerMedia WB Games Boston (formerly Turbine) Needham Massachusetts United States 1994 Asheron's Call seriesDungeons & Dragons OnlineThe Lord of the Rings Online Subsidiary of Warner Bros. Interactive Entertainment WB Games - Avalanche (formerly Avalanche Software) Salt Lake City Utah United States 1995 Disney Infinity series Subsidiary of Disney Interactive Studios; defunct in 2016Relaunched by Warner Bros. in 2017. Webfoot Technologies Chicago Illinois United States 1993 Dragon Ball Z: The Legacy of GokuYou Don't Know Jack! series[which?]Deadly Rooms of Death Creators of many Dragon Ball Z games for Atari; specializes in Nintendo platforms WeMade Seoul South Korea 2000 The Legend of Mir series Westone Bit Entertainment Tokyo Japan 1986 Wonder Boy seriesMonster World series Bankrupt and became defunct in 2014 Westwood Studios Las Vegas Nevada United States 1985 Eye of the BeholderDune IIThe Legend of Kyrandia seriesMonopoly (1995)Lands of Lore seriesCommand & Conquer series Acquired by Electronic Arts in 1998 and closed in 2003. Wideload Games Chicago Illinois United States 2003 Stubbs the Zombie in Rebel Without a Pulse Subsidiary of Disney Interactive Studios; closed in 2014 Wildfire Studios Brisbane Queensland Australia 1995 Wizet studio (Nexon development 1st division) Seoul South Korea 1999 MapleStory Acquired by Nexon and became to its division Wolfire Games Berkeley California United States 2003 World Forge Voronezh Russia 2004 Ancient Wars: Sparta Founded by Burut Creative Team employees. Xbox Game Studios Redmond Washington United States 2002 Age of Empires seriesCrackdown seriesForza Motorsport seriesGears of War seriesHalo seriesMicrosoft Flight Simulator seriesZoo Tycoon series First-party developer, publisher, and console manufacturer; established as Microsoft Game Studios XPEC Entertainment Taipei Taiwan 2000 Bounty Hounds Developer/publisher Yager Development Berlin Germany 1999 Spec Ops: The Line mostly acquired by Tencent in 2021 Yuke's Osaka Japan 1993 WWE 2K series (–2018)Earth Defense Force: Iron Rain ZeniMax Online Studios Hunt Valley Maryland United States 2007 The Elder Scrolls Online Subsidiary of ZeniMax Media Inc Zen Studios Budapest Hungary 2003 Pinball FX series Acquired by Embracer Group in 2020.[17] Zipper Interactive Redmond Washington United States 1995 SOCOM U.S. Navy SEALs seriesMechWarrior 3 Shut down in 2012 by Sony Computer Entertainment Zombie Studios Seattle Washington United States 1994 Spec Ops: Rangers Lead the WayBlacklight: Retribution ZootFly Ljubljana Slovenia 2002 Marlow Briggs and the Mask of Death Acquired by Elektroncek Zynga San Francisco California United States 2007 FarmVilleZynga Poker Social network game developer. See also List of indie game developers References ^ a b Embracer Group acquires multiple studios, including 4A Games. GamesIndustry.biz. August 13, 2020. ^ Backflip Studios shutting down. GamesIndustry.biz. October 24, 2019. ^ a b EG7 to acquire two Canadian studios – Mechwarrior dev Piranha Games & My Singing Monsters dev Big Blue Bubble. MCV/DEVELOP. November 26, 2020. ^ THE BITMAP BROTHERS LIMITED, Company Check ^ THE BITMAP BROTHERS (NORTH) LIMITED, Company Check ^ Rebellion acquires The Bitmap Brothers' classic games portfolio, Eurogamer.net, 25 November 2019 ^ BLITZ GAMES STUDIOS LIMITED, GOV.UK ^ DayZ developer acquires new studio to work on standalone version - Update: Everything but the name, PC Gamer, March 28, 2014 ^ Его краснодарское Величество (in Russian), DFT.ru, April 21, 2008 ^ "Day 1 Studios". www.day1studios.com. Retrieved 1 March 2019. ^ EG7 acquires Daybreak. GamesIndustry.biz. December 1, 2020. ^ Focus Home Interactive acquires Deck13 Interactive. Gematsu. 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